



Axel Guilmin

Hands-on Engineering Manager

I help tech teams ship mobile products people love — across iOS, Android and backend, human and AI-augmented. Ten-plus years building and leading mobile, from hands-on iOS to cross-functional engineering management.

CONTACT

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- 📄 linkedin.com/in/axelguilmin
- 📄 github.com/axelguilmin
- 🚗 Driving licence (A, B)
- 🎂 36 years old

SKILLS

Leadership & Management

Team & people management · Hiring & mentoring · Cross-functional delivery · Scrum

Mobile

iOS · Swift · Objective-C · SwiftUI / UIKit · Android

Engineering

CI/CD · Trunk-based · Testing · Fastlane · Git

AI

On-device AI · AI-augmented workflows

LANGUAGES

English — Full professional

French — Native

CERTIFICATIONS

- Management Development Program
- Become a Manager
- How to Manage a Remote Team
- iOS Developer Nanodegree

EDUCATION

MEng, Computer Science

EPSI · 2010–2013

BTS, Information Technology

EPSI · 2008–2010

Lalalab · Paris

2019 – Present

Engineering Manager · 2024 – Present

- Lead a cross-functional team of 6 (iOS, Android, backend, QA), reporting to the CTO.
- Company AI lead — shipped Smart Albums and on-device AI features.
- Drive mobile engineering: GitLab CI/CD, trunk-based, three-week releases across 6 apps (3 brands). Sustain 4.8★ iOS / 4.7★ Android over 225K+ reviews.

Lead iOS Developer · 2020 – 2024

- Built and led the iOS team (4 developers); launched Photoweb & Fnac Photo white-label apps; owned the iOS technical roadmap.

Senior iOS Developer · 2019 – 2020

- Core developer of Lalalab's iOS app (13M+ downloads); led the Objective-C → Swift migration; set up CI, tests, Fastlane releases and crash monitoring.

Cinemur · Paris

2017 – 2019

iOS Developer

- Shipped in-house and client apps, maintained shared libraries, ran R&D on Swift, Augmented Reality and video.

WINGiT · Paris

2016 – 2017

iOS Developer

- Developed an iOS SDK framework for B2B clients.
- Implemented new features in the WINGiT iOS app; integrated automation processes.

Freelance · Europe

2014 – 2017

Mobile Developer

- Built and improved iOS apps and web services for startups and small companies.
- Selected apps: Wootup, Loop, RingMeMaybe, Trailers Park.

Kraft Workwear · Angers

2015 – 2016

Cofounder

- Launched a workwear e-commerce company.

Pixowl · San Francisco

2012 – 2014

Mobile Game Developer

- Built a cross-platform game engine; implemented tilt-based gameplay and in-app purchases.
- Shipped two games: Grub and Greedy Grub.